Simulation of Surface-water / Ground-water Interaction in the Middle Rio Grande Basin

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 Goal: Develop unified water operations model for the Upper Rio Grande Basin

- Common water operations tool within the Rio Grande Basin to coordinate diverse entities / interests
- Decision-making tool to address contemporary water management needs
- Capable of representing the physical, accounting, and operational complexities of the Rio Grande Basin



### URGWOM Model Area

Colorado – New Mexico state line to Ft. Quitman, Texas

- 3 Rio Chama reservoirs
- 3 Rio Grande main stem reservoirs
- Several other tributary reservoirs



#### Area of Significant GW/SW Interaction

Middle Valley - from Dam at Cochiti Lake to the upper end of Elephant Butte Reservoir

Lower Valley – from Dam at Caballo Reservoir to El Paso, TX

### **URGNOM** Physical Simulation GW/SW Interaction?

#### Current Model

- Uses regression relations for river seepage
- Feedback loop to correct for too much or too little water in river and drains
- Model needs flow input in each reach

#### Many alternatives explored

#### Current techniques of simulation



### **URGMON Proposed methods for** SW/GW interaction

Simulation of physical system

Simulation of GW/SW interaction using

- RiverWare only (GW-object)
- Dynamic interface between RiverWare and MODFLOW

### **URGVOM** Proof of Concept Model

Using RiverWare only for simulation
 Testing of new RiverWare Methods
 Testing coarse discretization

- Test reach chosen from gages Rio Grande below Cochiti to Rio Grande at Albuquerque
  - Complexity
  - River both loses and gains



#### Discretization of the POC Model Area

- 1. Six GW reaches
- 2. Three areas in each reach
- 3. Each area simulated with a RiverWare ground-water object



Head Dependant Flow

# **URGNOM**Cochiti to San Felipe part of POC Model



#### San Felipe to Albuquerque part of POC Model



URGM

Preliminary Calibration River Flow at Rio Grande at Albuquerque







#### Conclusions

Using the ground-water object, Pros and Cons

- Pros:
  - Improving the physical representation of surface-water / groundwater interaction in the middle valley.
  - Simulating the impact of deep aquifer pumping on surface water.
- Cons:
  - Requires more data about the physical system.
  - Many more objects

Continued development of simulation of middle valley